

PLAY AL KEMI *personal development through playful Alchemical activity*

1/11/22

We are lived by powers we pretend to understand:
They arrange our loves; it is they who direct at the end
The enemy bullet, the sickness, or even our hand.

It is their tomorrow hangs over the earth of the living
And all that we wish for our friends; but existing is believing
We know for whom we mourn and who is grieving. —[W. H. Auden](#)

WHY?

Driven by curiosity, adventure, a wound, a Transition, a felt shift, wanting more **PLAY** in life
Learning about those “powers we pretend to understand”, your *Etheric Cords*, *Ancestral Karma*
Learning to Better See the Metaphor in Daily Life; **to Live** a more Poetic (5D) Life
Contact/Honor neurodiversity, the non-rational, the indistinct and ambiguous, **The Trickster**
Re-balance *The Prose and Poetry of Living by Trusting Chance* **The Head** (Rules, Counting, Patterns, thinking, logic), **The Heart**, Intention, feeling, hunch, Intuition, Memory, Manners), and **Hand** Physical, Matter, mechanics, Form making, the technical)

“Artists can choose what to do — inventing deceptions to encourage more consumption —or helping repair the world.” David Berman

HOW? Use *Play/game* Model, *not pedagogy*. **Trust the Lightly Rational**
Alone Quiet *Considering things*: Images, Wandering, Study, Waiting, Entrancing
Alone Active *Getting Ready*: Start to Make Your Kit, Profile, **Alt identity**:
With Others Showing/Sharing/Listening/Collaborating/Making up the GAME

ELEMENTS BOARD: Buddha Bd, Pillows, **TOOLS of CHANCE**: Dice, Timer, Cards in Piles, **POINTS**: Pins, Thorns, Tacks **CARDS**: Blank & Basic Deck, **PIECES**: found, brought, yarns, empties,

GAME ACTIONS

Bring/Show/Share your Game Kit of favorite pieces, boards and cards
Adopt a Game Persona/Character (archetype) to embody **Get a Name, a Cap**
Discuss “rules”: **ways to play, win, OR NOT** Use of Chance, Dice, Timer, Cards, Objects, Pieces, Buddha Board, Loose Parts area, Picking, Matching, Rolling Dice, Losing a turn, Getting “points” Home, Safe, when to Share or Draw a Quote Card
Prompts Suits/Sorts/Records of Current Interests, Encounters, Etheric Cords
Nature Guides Places Earworms Spills/Accidents Symptoms Dreams
Memories Wounds Thumbprints *The Elements*:, Air, Earth, Water, Fire, Aether

EXPRESSIONS: *Later, Alone, After, In Between* **The Game Goes ON!**
Keep Developing Your Deck, Game Kit, Book of Mirrors, Gifting, Finding Clan
WHY, again? as Ways to meet your shy, deprived, deformed, dark, shadow selves.
HOW, again? By Digestion, Quiet Exploration, Meditation, Service, Play, MAYA